

The following suggested schedule is based on full-time enrollment. Students planning to transfer to a senior institution should check with that institution for specific transfer requirements.

Courses that are approved for the AA/AS degrees are **bolded**.

Mode of Delivery:
T = Traditional classroom
W = Online
Q = Blended

Program Prerequisites:

| First Semester | | | | | | |
|------------------------------|--------------------------------------|--------------|------------------|----------------|-----------------|-------|
| Course | Title | Credit Hours | Mode of Delivery | Pre Requisites | Term(s) Offered | Notes |
| DGTL 100 | Concepts of Digital Media | 4 | T | | FL | |
| DGTL 101 | Digital Media Capture, Mgmt. & Tools | 4 | T | | FL, SP, SM | |
| OFS 120 | Introduction to Image Manipulation | 3 | T | | FL, SP | |
| Total Semester Hours: | | 11 | | | | |

| Second Semester | | | | | | |
|------------------------------|--------------------------------------|--------------|------------------|---|-----------------|-------|
| Course | Title | Credit Hours | Mode of Delivery | Pre Requisites | Term(s) Offered | Notes |
| Elective | 3 cr. hrs. from Major Core Electives | 3 | | | | |
| CIS 224 | Web Animation | 3 | Q | CIS 116 recommended | SP | |
| DGTL 104 | Digital Video Production | 4 | T | | FL, SP | |
| GAME 202 | 3D Modeling | 4 | T, Q | GAME 200 or OFS 120 or consent of dept. | FL, SP, SM | |
| Total Semester Hours: | | 14 | | | | |

| Third Semester | | | | | | |
|------------------------------|--------------------------------------|--------------|------------------|----------------|-----------------|-------|
| Course | Title | Credit Hours | Mode of Delivery | Pre Requisites | Term(s) Offered | Notes |
| DGTL 102 | Motion Graphics | 4 | T | | FL | |
| DGTL 103 | Digital Audio Production | 4 | T | | FL, SP | |
| OFS 220 | Advanced Image Manipulation | 3 | T | | SP, SM | |
| Elective | 3 cr. hrs. from Major Core Electives | 3 | | | | |
| OFS 130 | Introduction to Visual Illustration | 3 | T | | FL, SM | |
| Total Semester Hours: | | 17 | | | | |

| Fourth Semester | | | | | | |
|------------------------------|-----------------------------------|--------------|------------------|------------------------------|-----------------|-------|
| Course | Title | Credit Hours | Mode of Delivery | Pre Requisites | Term(s) Offered | Notes |
| DGTL 204 | Advanced Digital Video Production | 4 | T | | SP | |
| DGTL 295 | Digital Media Project Production | 4 | T | DGTL 204 (may be concurrent) | SP | |
| Total Semester Hours: | | 8 | | | | |

Graduation Requirements

To be awarded an Associate degree at Joliet Junior College, each student must meet the following requirements:

1. Satisfy all admission requirements.
2. Complete the courses required to earn the chosen degree. If the student is a transfer student with coursework taken elsewhere, he/she must complete a minimum of 60 credit hours of which the last 15 credit hours applicable to the degree are earned at Joliet Junior College. If the student has not taken the last 15 hours at JJC, then a total of 30 credit hours applicable to the degree must be earned at Joliet Junior college. Proficiency test, CLEP and Advanced Placement do not meet this requirement.
3. Earn a cumulative grade point average of at least 2.0.
4. Discharge all financial obligations to the college; have no restrictions.
5. File an application for graduation (An application should be filed at the time of registration for student's anticipated last semester).
6. Have on file in the Graduation office by the graduation filing date all transcripts from other colleges/universities that are to be evaluated for credit, to be applied toward a degree. A delay in the process may result in a later graduation date.

For more

information

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